#### **Parent Child Journey**

An Individualized Approach to Raising Your Challenging Child by Dan Shapiro, MD

## First Mile: Know Your Child / Know Yourself

The Behavioral Topography Survey, a map of your child's problem situations and problem behaviors, not only identifies targets for behavior management but also serves as a baseline against which to measure the success of the *Parent Child Journey* program. At the end of this ten-session program, I will remind you to redo the Behavioral Topography Survey and see how much progress you have made.

## Behavioral Topography Survey

Name:	Date:	Rater:
<b>Circle best answer:</b> 0, no problem;	1. little problem: 2. medium prob	lem: 3. big problem

#### **Problem Situations**

HO	ME			
0	1	2	3	Getting ready to go in the morning
0	1	2	3	Transitioning into the car
0	1	2	3	Riding in the car
0	1	2	3	Arriving home
0	1	2	3	Transitioning out of the car
0	1	2	3	Mealtime (circle: before, during, after)
0	1	2 2	3	Playing with other children
0	1	2	3	While using electronic devices (which ones?)
0	1	2 2 2 2	3	When asked to stop using electronic devices
0	1	2	3	During unstructured free time
0	1	2	3	When visitors come over
0	1	2	3	When visiting others
0	1		)	In public places (which one(s)?)
0	1	2 2	3	With adult(s) (which one(s)?)
0	1	2	3	With sibling(s) (which one(s)?)
0	1	2 2	3	With babysitter(s) (which one(s)?)
0	1	2	3	Homework (circle: starting, during, finishing)
0	1	2 2	3	Doing chores (which one(s)?)
0	1	2	3	Getting ready for bed (washing, bathing, teeth-brushing, etc.)
0	1	2	3	Getting into bed
0	1	2	3	Falling asleep
0	1	2 2	3	Staying asleep
0	1	2	3	Other:
0	1	2	3	Other:

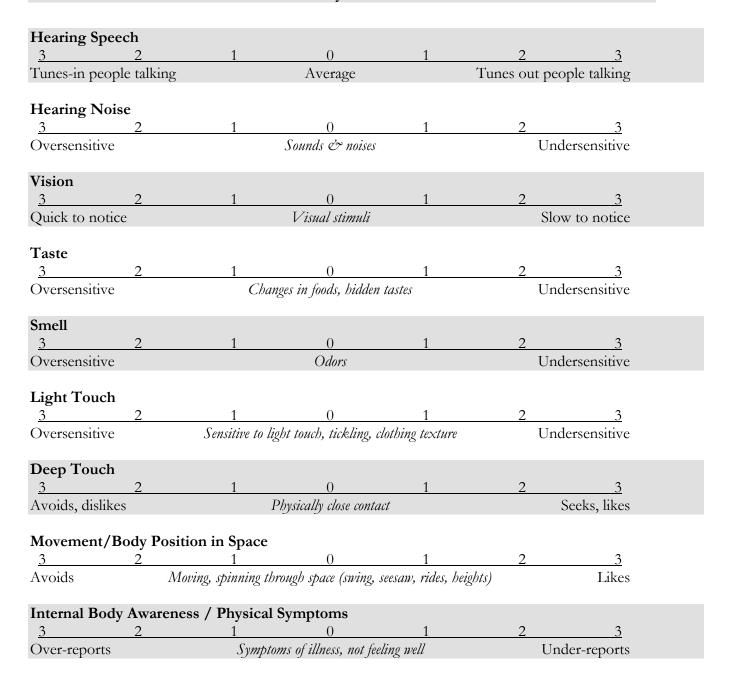
Г <u>С</u>	H00	L		
)	1	2	3	Arriving at school
)	1	2	3	During class (Which one?)
)		2		In school hallways / bathrooms
9		2		Recess at school
9	1		3	Lunch at school
9	1			School field trips
9	1		3	With adult (Name:)
9		2		Pickup at school
9		2		School bus Other:
0	1	2 2	<i>3</i>	Other:
)	,	2	9	Other.
	MMU			
0_	1			Grocery store
0		2		Eating out
0		2		House of worship
0 0		2 2		Shopping Naishbarhaad playarayad
$\frac{\partial}{\partial}$		2		Neighborhood playground Festivals
9		2		Outdoor events
9		2		Indoor events (concerts, movies, etc.)
0		2		Other:
0	1	2	3	Other:
			haviors	
0		2		Actively defies / refuses to comply
9	1	2	3	Loses temper
9	1	2	3	Argues with adults
9	1	2	3	Deliberately annoys people
9	1	2	3	Blames others for his or her mistakes or misbehaviors
0	1	2	3	Is touchy or easily annoyed by others
9	1	2	3	Is angry or resentful
9	1	2	3	Is spiteful or vindictive
9	1	2	3	Bullies, threatens, or intimidates others
0	1	2	3	Initiates physical fights
	1	2	<i>3</i>	Lies / "cons"
$\frac{0}{0}$	1	2	<i>3</i>	
$\frac{0}{0}$				Skips school
9	1	2	3	Is physically cruel to people or animals
0	1	2	3	Has stolen items of nontrivial value
0	1	2	3	Deliberately destroys other's property
<b>O</b> t	her p		em behaviors and sit	vations:
0	1	2	3	
		0	7	
)	1	2	3	

## The Gander

As you go through the Gander, if you're not sure what something means, check out the Instruction Manual at ParentChildJourney.com.

		The Gander			
Child's name:			Age:		
			8		
Rater's name:			Date:		
Please circle the most appropriate ni	umber.				
11 1					
	Behav	vioral Style / Tem	peramen	t	
Motor Activity level:					
3 2	1	0	1	2	3
3 2 High activity		Average		Low	activity
Impulsivity					
3 2	1	0	1	2	3
3 2 Acts before thinking	1	Average	1	Thinks before	acting
The Delote timining		riverage		Timiks before	acuing
Attention Span					
3 2	1	0	1	2	3
Short		Average			Long
Initial Reaction					
	1_	0	1	2	3
3 2 Slow to Warm-up		Average		Quick to Wa	arm-up
Adaptability 3 2 Very inflexible	4	0		_	
<u>3</u> 2	1	0	1	2	3
Very inflexible		Average		Very	tlexible
Intensity of Reaction					
<u>3</u> <u>2</u>	1	0	1	2	3
Dramatic		Average	=	Re	eserved
Usual Mood					
3 2	1	0	1	2	3
Unpleasant, serious, tense		Neutral		Pleasant, joyful, rela	xed
Regularity / Predictability					
3 2	1	0	1	2	3
Low regularity, unpredictable	1	Average	1	High regularity, pred	lictable

### Sensory Profile



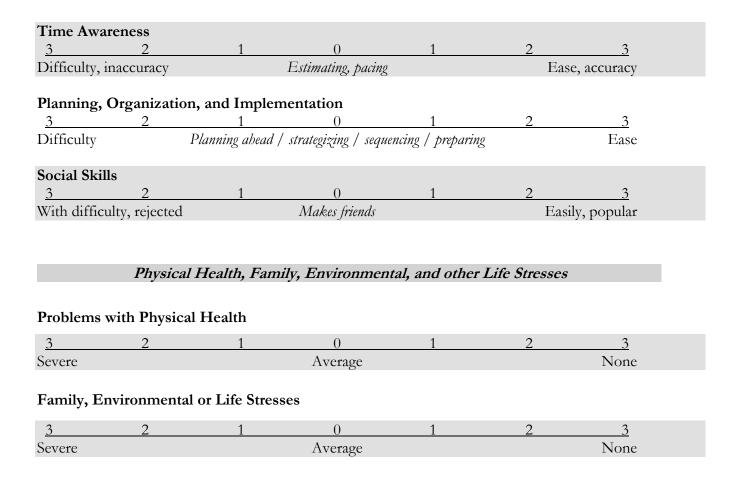
## Skills Profile Fine Motor Difficulty, avoids Manipulating small objects Ease, enjoys Handwriting Writing with crayons, pencils, markers Difficulty, avoids Ease, enjoys **Gross Motor** Difficulty, avoids Running, jumping, climbing, Ease, enjoys playing sports / athletics, dancing Speaking 3 Putting thoughts into words Difficulty Listening Understanding spoken communication Difficulty Ease Writing Putting thoughts onto paper Ease Difficulty Reading Reading skills Delayed Advanced **Understanding Spatial Relations** Understanding puzzles, shapes, block design, maps Poor Excellent Visual Arts Drawing, crafts, painting Excellent Poor Music 3 Musical ability Excellent Poor

Math ability

Advanced

Math

Delayed



## Other Family, Environmental, or Life Stresses (experienced by child)

# Circle best answer according to current impact: $0 = no \ problem; 1 = little; 2 = medium; 3 = big \ problem$

FAMI	IY	STR	ESSES
T / 11/11		OII	$\mathbf{L}$

1 1 11,1		THEOLE	0	
0	1	2	3	Death of parent
0	1	2	3	Death of other family member
0	1	2	3	Death of pet
0	1	2	3	Substance abusing parent(s)
0	1	2	3	Physical or sexual abuse of family member
0	1	2	3	Mental or behavioral disorder of parent or sibling
0	1	2	3	Disability of parent or sibling
0	1	2	3	Physical illness of parent or sibling
0	1	2	3	Addition of a sibling
0	1	2	3	Physical separation from primary caregiver
0	1	2	3	Change in primary caregiver
0	1	2	3	Caregiver does not speak language of community
0	1	2	3	Marital discord
0	1	2	3	Separation / divorce
0	1	2	3	Parent dating
0	1	2	3	Remarriage
0	1	2	3	Blended family
0	1	2	3	Domestic violence
0	1	2	3	Parent or family member with crime problem
0	1	2	3	Parent underemployed
0	1	2	3	Parent working long hours outside the home
0	1	2	3	Lack of support from extended family

## CHILD'S PERSONAL STRESSES

O	1	2	3	Physical changes (e.g., weight, acne, puberty, etc.)
0	1	2	3	Sexual / gender identity issues
0	1	2	3	Physical or sexual abuse
0	1	2	3	Neglect
0	1	2	3	Foster care / institutional care
0	1	2	3	Adoption
0	1	2	3	Witness to violence
0	1	2	3	Chronic, long-term, or undiagnosed illness
0	1	2	3	Disability (diagnosed or undiagnosed):
0	1	2	3	Not enough free time

)	R REL.	2	3	Discord with peers (e.g., bullying, exclusion, etc.)
)	1	2		
0	1	2		
$\overset{\circ}{0}$	1	2	3	Friends who are struggling
o O	1	2	3	Social media stress
CON	/MUN]	TY STI	RESSES	
0	1	2	3	Adjustment to a new and different culture
0	1	2		Social discrimination or isolation of family
0	1	2	3	Religious or spiritual problem
EDU	JCATI(	ONAL S	STRESS	SES
0	1	2	3	Inadequate school facilities
0	1	2	3	New school and / or new teacher (circle)
0	1	2	3	Unexpected change of teacher or classroom (circle)
0	1	2	3	Does not get along with teacher(s)
0	1	2	3	Does not get along with classmates
0	1	2	3	Poor academic performance
0	1	2 2 2	3	Homework problems
0	1	2	3	Undiagnosed / unrecognized / unsupported disability
INA	DEQU.	ATE R	ESOUR	aCES
0	1	2	3	Food insecurity / lack of adequate nutrition
0	1	2 2	3	Homelessness or uncertain housing
0	1	2	3	
0	1	2	3	Lack of adequate health care
ENV	/IRON	MENT	AL STR	ESSES
0	1	2	3	Unsafe neighborhood
0	1	2	3	Dealing with relatives
0	1	2	3	Exposure to upsetting news stories
0	1	2	3	Natural disaster
OTE	HER ST	RESSE	S	
0	1	2	3	
0	1	2	3	
0	1	2	3	
0	1	2	3	

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#### Homework for the First Mile

There will be homework after every "Mile." For this First Mile, the homework is a "thought exercise." In all the Miles to follow, you will be implementing very specific behavioral strategies; that is, not just "thinking about stuff" but "doing stuff." Just learning about these strategies is not the same as actually putting them into practice. More on that in the Miles ahead. For the First Mile:

- 1. Finish listing and rating your child's problem situations and problem behaviors on the Behavioral Topography Survey.
- 2. Finish the Gander; first on your child and then on yourself. If you have more than one child, pick just one for now. You can Gander other children and adults later.
- 3. If you have questions about how to complete the Gander, go to your Instruction Manual, Part A: *The Gander Explained*
- 4. Feel free to represent your child's Gander profile in whatever way appeals to you. See your Instruction Manual:
  - a. Part B: Know Your Boat
  - b. Part C: Know Your Song
  - c. Part D: Know Your Map

## 5. Analyze:

- a. For now, choose just one problem situation from the Behavioral Topography Survey. You can analyze others later. What is it about your child's Gander profile that explains this problem situation? (Note: Do not choose a problem *behavior* to analyze. Problem behaviors are always secondary to problem *situations*.)
- b. How does your usual reaction to these problem behaviors either increase or decrease the frequency and severity of recurrence?
- c. What accommodations would make a difference? If you're not sure, check out the Instruction Manual at ParentChildJourney.com.